## MAAS-ROWE

# DCB3 Digital Chronobell ${ }^{\circledR}$ III and 

CD25 Compact Disc Carillon

OPERATING MANUAL

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WARNING: This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause interference to radio communications. It has been tested and found to comply with the limits for a Class "A" computing device pursuant to Subpart B of Part 15 of the FCC Rules, which are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area is likely to cause interference in which case the user at his own expense will be required to take whatever measures may be required to correct the interference.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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## DCB3 CONTROL PANEL

The Digital Chronobell III with CD25 Compact Disc Carillon provides bell ringing using built in struck metal miniature bells and carillon music from compact discs. The DCB3 Control Panel is where the commands are entered by the operator for either Manual or Scheduled operation.

The controls on the DCB3 Control Panel are described here along with a basic explanation of their function.

Display. Indicates the time and other information related to entering and reviewing.
Day Buttons/Lights. For scheduling events and reviewing the schedule.

Bell Buttons/Lights. For ringing individual bells and to show which bells are ringing.
Event Buttons/Lights. For entering events into the schedule, reviewing the schedule, and starting events. An "event" is a bell-ring or carillon play.

Mode Buttons/Lights. For selecting various modes of operation.
REVIEW DAYS For reviewing the schedule on a particular day.
REVIEW EVENTS For reviewing times and days when Events are scheduled.
SET TIME For setting the time and date.
ENTER For entering events into the schedule.
ALT SCHED For entering and reviewing Alternate Schedules.
RANGE For entering the Clock Strikes as a group.
LIB For defining and assigning Libraries
SP
For "Special" operations
MANUAL Allows manual starting of events and prevents scheduled events from starting.

AUTO Allows scheduled events to start.
STOP Stops any event in progress.

## CD25 COMPACT DISC CARILLON CONTROL PANEL

The CD25 Compact Disc Carillon is controlled from the DCB3 Control Panel.
The following Indicator Lights are on the CD25 Panel:

POWERED UP Should always be on, indicating the $C D 25$ has power.
LOADING CD Comes on at the beginning of a CD Play and remains on until the CD Play is over.

PLAYING CD

DOOR OPEN

ERROR

Comes on at the beginning of the CD Play and remains on until the CD Play is over

Lights if the door that encloses the CD compartment is not closed. The CD's will not play if it is open.

Should never light.

Before opening the door, be sure all lights on the CD25 Panel are out except for the POWERED UP light. If the LOADING CD or PLAYING CD Lights are on do not attempt to open the door. The door is locked while a CD is being played and will not open easily and should not be forced. When all lights are out except the POWERED UP light, the door can be opened easily.

# TO SET DATE AND TIME 

## Press TIME

Select: *

YEAR

MONTH

## DAY OF MONTH

HOUR (choose AM or PM)
MINUTES

The Time is now set and the system will leave the time setting mode. The DAY light should be illuminated for the correct day of the week.

## NOTES:

1. Set to exact second advance to the next minute, then wait to press SET until the minute changes.
2. This system will change the time automatically on the dates required for changing from Daylight Saving Time to Standard Time and vice versa. If you are in an area that does not change for Daylight Saving time, the installer can turn off this feature by opening SERVICE PANEL on back of the DCB3 CONTROLLER and setting DIP SWITCH NUMBER 4 to OFF.
*In General, "SELECT" by using Back/Fwd Buttons, then Pressing SET.

## TO START BELL-RINGS MANUALLY

The Angelus has a fixed duration and can be started directly. With the Peal and Swinging Bells, you also select how long they will ring. With the Toll, you also select the number of tolls.

## ANGELUS:

Press MANUAL, then ANGELUS and it will start ringing at once.

## PEAL OR SWINGING BELLS:

Press MANUAL, then PEAL or one of the SWINGING BELL buttons.
Use BACK/FWD, and SET to Select how long they will ring:
Minutes of duration ( $\mathrm{d}=$ duration )
Seconds of duration

As soon as you finish selecting the duration, the bells start ringing.

## TOLL:

Press MANUAL, then TOLL
Use BACK/FWD and SET to select Number of Tolls indicated by the display. The bell will toll every ten seconds and stop after the indicated number of tolls.

Press STOP, if you want to stop the tolling sooner.

## TO SCHEDULE AUTOMATIC BELL-RINGS OR CLOCK STRIKES

## ANGELUS OR CLOCK STRIKES:

Press ENTER, then ANGELUS or CLOCK STRIKE.
Use BACK/FWD, SET buttons, or press DAYS, then SET to select:

## DAYS

HOUR (with correct AM/PM)
MINUTE

## PEAL OR SWINGING BELLS:

Press ENTER, then PEAL or one of the SWINGING BELLS.
Use BACK/FWD, SET buttons, or press DAYS, then SET to select:
MINUTES of duration
SECONDS of duration
DAYS
HOUR (with correct AM/PM)
MINUTES
TOLL:

Press ENTER, then TOLL.
Use BACK/FWD, SET buttons, or press DAYS, then SET to select:
Number of Tolls desired.
DAYS
HOUR (with correct AM/PM)
MINUTE

Notes:

1. See "To Schedule a Range of Clock Strikes" for an alternate method of entering clock strikes.
2. Exit by pressing AUTO or STOP.

## TO SCHEDULE A RANGE OF AUTOMATIC CLOCK STRIKES

Press RANGE one or more times to select ALL, Hr, or Hr 30.
(Depending on whether you want all Quarters, Hours only or Hours and Half-hours).
Press SET.

Use BACK/FWD, then SET to select:

## DAYS

FROM (starting time). Be sure $\mathrm{AM} / \mathrm{PM}$ is correct.

TO (ending time). Be sure $\mathrm{AM} / \mathrm{PM}$ is correct.

# TO RING INDIVIDUAL CHRONOBELL BELLS INDIVIDUALLY 

Press MANUAL.
Wait appx. 15 seconds for warm up of amplifier.
Press BELLS as desired.
Press AUTO when finished.

## TO SELECT THE BELLS USED FOR THE PEAL OR SWINGING BELLS

Press SP
Press PEAL, or and of the SWINGING BELLS.
Press BELL BUTTONS to choose bells.

Press AUTO or STOP to exit.

TO CREATE AND PLAYBACK OR SCHEDULE SEQUENCES OF BELLS TO CREATE SEQUENCES:

Press SP, then FUN.

Select F1 ... F9.

Play desired sequence on bell buttons
Press STOP to end sequence.

## TO PLAY BACK SEQUENCES:

Press MANUAL then FUN.

Select F1 ... F9.

## TO SCHEDULE SEQUENCES TO PLAY AUTOMATICALLY:

Press ENTER then FUN.
Select:
F1 ... F9.
DAYS
HOUR (with correct AM/PM)

## MINUTE

Notes:
1.In general, to select, use BACK/FWD and SET.
2.To select Days, press DAY buttons, then SET.
3.Press STOP to immediately end anything in progress.

## TO LOAD COMPACT DISCS

Open the Door on the CD25 Panel.
Insert a Compact Disc into any of the slots, being sure its Label is to your right.
Close the Door again (if not properly closed, the DOOR OPEN Light will be on).
The POWERED UP Light on the CD25 panel is normally on at all times and you can open the door while it is on. However, do not attempt to open the door if any of the other lights on the CD25 panel are on. The door is locked while a CD is playing and will not open.

Whenever a CD is loaded into a slot, place the Music List for it into the corresponding Tabbed Index in the Music Book to keep track of where the songs are.

If you use both Stereo and Monaural CD's in your system, check the configuration of the CD slot to make sure it is properly set to Mono or Stereo, according to the type of CD being installed.

## TO START THE CD PLAYER MANUALLY

## Press MANUAL.

The CD Player has three modes of play.

1. Press the CD button once for Specific Song Mode (to play a particular song).
2. Press the CD button a second time for Random Mode (the system selects the songs randomly from a Library such as Christmas songs or General songs)
3. Press the CD button a third time for Next Mode (the next songs up play in the order that they appear in the Library)

In order to use Random or Next Mode, you must have first set up the Libraries you want the songs to play from. Setting up Libraries is covered elsewhere in this Manual.

## TO PLAY A SPECIFIC SONG:

Press CD once. The display will show two numbers in the form \#.\# For example 2.14 means CD2, song 14.

Use BACK/FWD, SET change the first number to the number of the CD you want to play. The second number will then blink.

Use BACK/FWD, SET to select the song number you want to play. In a few moments the song will start playing.

## TO PLAY SONGS SELECTED RANDOMLY OR SEQUENTIALLY

Press CD twice for Random or three times for Next mode. The display will show "r-\#" (letter r followed by a number) or "n-\#" (letter $n$ followed by a number).

Use BACK/FWD, SET to choose how many songs to play.

After you select how many songs to play, "Lb \#\#" will be displayed (Lb followed by a blinking number), asking for the Library the songs will play from. Use BACK/FWD, SET to select the Library desired. You must have set up the Libraries previously, as explained elsewhere in this Manual. As soon as the Library is selected, the song(s) will start playing.

Pressing the CD button while a song is playing displays what mode it is playing
in and the song that is being played.

## TO SCHEDULE CD PLAYER TO PLAY AUTOMATICALLY

## Press ENTER.

Press CD one or more times to select:
d1: $\mathbf{1}$ (specific song play)
or
r-1 (random play)
or
n-1 (sequential play)
To play a specific song, select:
disc\#, song\#
For random or sequential play:

Select how many songs to play.
Select Lb 1, Lb 2, ... Lb $\mathbf{2 0}$ etc. to choose a specific Library the songs will play from, or select $\mathbf{L b}$ without a number to choose the Assignable Library. Use the Assignable Library if the number of songs played and their starting times will be staying the same throughout the year and only the type of music (library) will be changing.

Select:

## DAYS.

HOUR (with correct AM/PM)
MINUTE

Notes:

1. In general, "select", by using BACK/FWD, then SET.
2. See "Using the Assignable Library " for an explanation of this feature.

## TO CREATE OR EDIT A CD LIBRARY

This allows you to enter songs into a Library one at a time or edit what songs are in a Library. Read on to see how to use SP-RANGE to enter more than one song at a time into a Library.

Press SP, then the LIB button.
Select the Lb (Library) desired (Lb 1 through Lb 20).
Press ENTER. If the Library already contains songs, a disc number and song number will be displayed. If the Library is empty, just dashes will be displayed. You can add songs whether it is empty or not, up to a total of 99 songs per Library. The songs can be from different CD's, if desired.

Use BACK/FWD and SET to select the Disc Number (the first number displayed)
Use BACK/FWD and SET to select the Song Number (the second number displayed)
Repeat previous step to load each additional song into the Library.
Use BACK/FWD after entries are completed to review what songs are in the Library. Press SET to see which Library is being reviewed and the position number of the song in the Library.

## TO PUT A BLOCK OF SONGS INTO A LIBRARY

This can be used to enter a number of consecutive songs from a CD into a Library as a block..
Press SP, then RANGE.

Select Lb 1, etc. for the Library desired (up to $\mathbf{L b} \mathbf{2 0}$ ).
Select the starting disc\#, song\# of the block.
Select the ending song\# of the block (disc\# must be the same).
While this procedure requires that all the songs be from the same CD , you can start over and add songs from another CD , if desired, until the total number of songs in the Library is 99.

Notes:

1. There are 20 available Libraries, each of which can hold 99 songs, any of which can be from any of the CD's installed.

## TO USE THE ASSIGNABLE LIBRARY LB0

When entering songs into the schedule in Random or Next mode, select Lb $\mathbf{0}$ instead of a particular library such as $\mathbf{L b} \mathbf{1}, \mathbf{L b} \mathbf{2}$, etc. The Library the songs will play from at those times and days is controlled by the LIB button on the front panel.

After schedules are entered, press AUTO, then the LIB button on the front panel and use BACK/FWD and SET to select Lb 1, Lb 2, etc. to assign all the scheduled plays that use "Lb 0" to that one.

This is a simple and quick way to change the type of music that will play without going to the trouble of re-entering each play time. If the number or songs or the play times need to be changed, this method cannot be used and the play times have to be entered into the schedule separately. In that case, the use of Alternate Schedules should be considered as explained elsewhere in this Manual.

## TO COPY OR DELETE A CD LIBRARY

## TO COPY FROM ONE LIBRARY TO ANOTHER:

Press SP, then LIB.

Use BACK/FWD and SET to select Library to copy to. If it is available, the display will show "-- --" to confirm it is empty. If not empty, press STOP as you cannot copy a Library into one that already contains songs.

Press AUX 1 once and "COPY" is displayed. Press SET.

Use BACK/FWD and SET to select the Library you want to copy.
"-- --" will appear indicating the copy is completed. Press STOP to end the procedure. (If the Library was not empty, "Err" will appear instead).

## DELETE ALL THE SONGS FROM A LIBRARY:

Press SP, then LIB.
Use BACK/FWD and SET to select the Library you want to delete the songs from.
Press AUX 1 twice until dEL is displayed, then press SET.
"dEL?" is displayed and you must press SET again within a few seconds if you really want to delete the Library.

TO DELETE ALL REFERENCES TO A CD FROM ALL LIBRARIES AND SCHEDULES

Press SP, then CD.

Select the CD desired.

Press SET.

## PLAYING STEREO CD'S IN THE SYSTEM

Most Maas-Rowe CD's are specially recorded in "Monaural" mode which provides twice as much playing time as a "Stereo" CD. However, commonly available commercial CD's and Maas-Rowe Custom Recorded CD's are "Stereo".

The system can play either type of CD, but must be re-configured in order to play stereo CD's. Reconfiguring tells the system which CD's are stereo, according to the position of the CD in the machine ( 25 available positions). It is important not to put a stereo CD in a position that is configured for monaural and vice versa.

Systems are shipped initially with all positions configured for Monaural.

To change the configuration for any CD :
Press SP, then AUX 2.
The display will have a CD position number 1 to 25 followed by a 1 or 2.
Use BACK/FWD then SET to choose the CD position.
Use BACK/FWD, then SET to choose Mono or Stereo as follows:

$$
\begin{aligned}
& 1=\text { Mono } \\
& 2=\text { Stereo }
\end{aligned}
$$

You will remain in this mode so you can continue to select other CD positions and change or review their modes. Press STOP to end the procedure.

These changes apply to the CD Position and not to the CD itself as the machine has no way of knowing what CD is in that particular position. Because of this, it is important to keep CD's in the same positions and not move them without careful consideration.

If a Monaural $C D$ is placed in a position that is configured for Stereo, two songs will play at the same time.

If a Stereo $C D$ is placed in a position that is configured for Monaural, the song numbers played will not correspond with the tracks on the CD, but only one song will be heard at once since the left and right tracks will just be mixed together.

## IF THE CD CAN BE PLAYED THROUGH A SEPARATE INSIDE AMPLIFIER

Most systems are provided with just the Tower Amplifier. However, an additional Inside Amplifier can be installed (an extra cost option). If it is, each CD can be set up so that scheduled plays will be heard through the Tower Amplifier, Inside Amplifier or both at the same time.

To change the Amplifier Selection configuration for any CD position:
Press SP, then AUX 1.

The display will show a CD position number (1 to 25) followed by:
"ou" Indicating the Tower (outside) Amplifier
"in" Indicating the Inside Amplifier
"bo" Indicating "both"

Use BACK/FWD then SET to choose the CD position (slot the CD is in).

Use BACK/FWD, then SET to change the display to the amplifier mode desired for that $C D$ position.

It will remain in this mode so you can continue to select other $C D$ positions and change or review their modes. Press STOP to exit this mode.

## TO CREATE EVENT LISTS OF SONGS AND/OR BELL RINGS

This feature allows you to set up a series of things you want to happen in the exact order you want them in. These can include CD Plays and/or Bell-rings. Any of the CD modes
can be used from within an Event List. For example, you might set one up with a particular hymn (specific song mode) as the first item, a Peal as the second item, and two randomly selected hymns from some Library as the third item. You can have up to thirtyfive Event Lists and as many as ten items in any of them.

Press SP, then LIST.
Use BACK/FWD, SET to select Event List of thirty-five possible ones. (EL-1 to EL-35).
After you have selected the Event List you want, the Display indicates LIST\#, ITEM\#. For example, "1.- " means Event List 1 is empty, while "1.3" means Event List 1, Item 3. If the Event List already has events in it, use BACK/FWD to scroll through it. Additional items can be added to the list. Their position will be immediately after the item displaying when ENTER is pressed. As you scroll through the items, the lights in the lower right hand row of the DCB3 Panel will indicate what that Event is. For example, if the Peal light is on when " $\mathbf{1 . 3}$ " is displayed it means Item 3 in Event List 1 is the Peal.

To Add Events, press ENTER, then press the button corresponding to what is to be added to the Event List.

1. Angelus requires no further steps.
2. Peal or Swinging Bells require the following additional steps.

Select Minutes and Seconds of duration.
3. Toll requires the following additional steps:

Select Number of Tolls.
4. CD Player requires the following additional steps:

Select one of the following:
\#\#.\#\# (select disc \#, song \# to play)
r-1 (random play: select how many songs to play, then select Library)
n-1 (sequential play: select how many songs to play, then select Library).

Press MANUAL, then LIST.
Use BACK/FWD, SET to select EL-1, EL-2, etc., as desired.
Use BACK/FWD, SET to select the item you want to start with. You are given this choice in case you want to skip one or more items for some reason, or have stopped somewhere and want to resume from that point later on.

The LIST light blinks. This is to give you the opportunity to wait until an exact moment before releasing the Event List. The Event List will not start until you press the LIST light one more time (see next step).

Press LIST again when you want the Event List to start playing.

## TO PAUSE THE PLAYING OF THE EVENT LIST

While an item from the Event List is playing press the LIST button and the light above it will blink. This indicates that when the item currently playing ends, the next event in the EVENT LIST will not start until LIST is pressed again.

Once the next Event starts, the LIST button can be pressed again if a pause is desired at the end of the Event in progress. Otherwise, the remaining events in the list will play without pausing further.

To summarize, if the LIST light is blinking, you must press the LIST button again to start the next item in the list. If the LIST light is not blinking, all the items in the Event List will play with just a short pause between them.

## TO SCHEDULE EVENT LISTS FOR AUTOMATIC PLAY

Press ENTER, and LIST.
Use BACK/FWD, SET to select the Event List desired (EL 1, EL 2, etc.).
Press the DAYS you want to schedule it for, then press SET.
Use BACK/FWD, SET to select Hour (with correct am/pm)
Use BACK/FWD, SET to select Minute
The Event List will have been entered into the schedule at the selected time and day(s).
If the Event List has not been created, it can still be scheduled, but will not play.

## TO REVIEW OR DELETE EVENTS FROM THE REGULAR SCHEDULE

## TO REVIEW EVENTS:

Press REVIEW EVENTS, then EVENT desired.
Press the EVENT button again, or use BACK/FWD to move through the schedule for the Event.

Press an applicable DAY button to display more information about the Event such as the duration or mode of play.

## TO REVIEW DAYS:

Press REVIEW DAYS, then the DAY desired.

Press the DAY button again, or use BACK/FWD to move through that Day's schedule
Press an applicable EVENT button to display more information about it such as its duration or mode of play.

## TO DELETE:

Use REVIEW DAYS or REVIEW EVENTS to display the Event to be deleted.
Press DELETE. The display immediately changes to the next time an event is scheduled. Do not press DELETE again unless you want to delete additional events.

Press AUTO to return to leave either Review mode.

Notes:

1. To review Alternate Schedules see separate section.
2. Using Review Days is more selective than Review Events when deleting. If DELETE is pressed while reviewing Events, that event will be deleted for all days it was scheduled for at that time.

## COMPLETE SYSTEM CLEAR

To perform a SYSTEM CLEAR press the following sequence of buttons:
MANUAL
SUN
SAT
MON
FRI

The word "Clr?" will appear in the display. Press SET immediately.
The display will change to 8:00 AM.
The day will change to $\mathbf{S U N}$.
This erases all scheduled Events, Libraries, Event Lists, and Alternate Schedules.

## TO CREATE, CHANGE OR DELETE ALTERNATE SCHEDULES

Alternate Schedules can be created for one day, such as a Holiday, or for multiple days, such as an entire Season. Twenty-three Alternate Schedules are possible.

TO CREATE OR CHANGE AN ALTERNATE SCHEDULE:

Press SP and ALT SCHED.
Use BACK/FWD, SET to scroll and select the Start Dates of any existing Alternate Schedules, e.g. " 3.6" $=$ March $6^{\text {th }}$, or to select "Add" to create a new one.

Use BACK/FWD, SET to select:
Month (FROM) = Month of the Year the Alternate Schedule starts with.
Day (FROM) = Day of the Month the Alternate Schedule starts with.
Month (TO) $\quad=$ Month of the Year the Alternate Schedule ends with.
Day (TO) = Day of the Month the Alternate Schedule ends with.
Year, or All for all years.

## TO DELETE AN ALTERNATE SCHEDULE:

Press SP, then ALT SCHED.
Use BACK/FWD to display start date of Alternate Schedule.

## Press DELETE

When dEL? appears, Press SET immediately.
If SET is not pressed soon enough after DELETE is pressed, FAIL is displayed to indicate the Alternate Schedule was not deleted. In that case, press STOP and start over.

## TO ENTER OR REVIEW WHAT IS IN AN ALTERNATE SCHEDULE

When an Alternate Schedule is created, all the Events from the regular schedule are copied into it. For this reason, it is best not to set up any Alternate Schedules until the regular schedule used for most of the year is entered. Most Alternate Schedules are mostly the same as the regular schedule so copying it will reduce the number of entries required.

## TO ENTER ADDITIONAL EVENTS:

Press ALT SCHED.
Select Alternate Schedule start Date.

## Press ENTER

Proceed to enter events as for the regular schedule.

## TO REVIEW EVENTS OR DAYS:

## Press ALT SCHED.

Select Alternate Schedule start Date.

Press REVIEW EVENTS or REVIEW DAYS and proceed as for the regular schedule.

Notes:

1. DEL can be used within an Alternate Shedule to take Events out one-by-one by Event or Day. To delete an entire Alternate Schedule, see previous page.
2. $\quad$ Since the Day of the Week for a particular Date changes from Year to Year, enter all the Days of the Week that this Event would be acceptable on. This applies even if you are just entering an Event in a one-day, one-year Alternate Schedule.
3. During Review, ALT SCHED can be pressed again to see what day(s) of the week are applicable to the Alternate Schedule next time it will come around. These Days will typically be different every year.

## SCHEDULING RULES

1. Scheduling something replaces anything previously scheduled at the same time and day.
2. If something is playing, it supercedes anything scheduled to start.
3. An event can be scheduled to start as close as one minute after any bell-ring, except that two minutes are required after the Angelus.
4. An event must end prior to one minute before any event scheduled after it starts or the following event will not start, except that two minutes are required before the Hour Strike.

## WARNING MESSAGES

"Err" is displayed if an attempt is made to schedule a time strike or quarterly melody at a time other than the correct quarter.
"Full" will be displayed when the number of scheduled events reaches the capacity of the system. To recover, press MANUAL or AUTO. The system is capable of scheduling all the possible Clock Strikes and up to 900 additional events.

## DCB3ERROR CODES

EC 1 This Alt-Sched would overlap another one
EC 2 An Invalid Clock Strike Time
EC 10 Library does not exist
EC18 CD25 Door Open
EC20 CD requested is not found
EC21 Song requested on CD is not found
EC 87-99 System errors

## BATTERY BACKUP

The system includes a battery backup to maintain the time during a power outage.
During a power outage, no scheduled events will ring, nor can they be operated manually. When the power is restored, the system will resume ringing on schedule.

## REPLACING THE BATTERY

A small plate marked SERVICE PANEL covers the battery compartment on the back of the DIGITAL CHRONOBELL III CONTROLLER. A single LITHIUM BATTERY (EVEREADY CR 2016 or equal) is required. This maintains the time in the event of a power outage.

This battery should be replaced every five years.

System power must be kept on while changing the battery or the time will have to be reset.
Remove the battery from the holder and replace it with an identical type, being sure to orient the replacement the same way as the old one (+ toward you as you look at the holder).

## PANEL LIGHT TEST

With system in AUTO press the DELETE button. This will briefly test all panel lights and the display. After the light test, following information will be displayed sequentially:

1. The Version Number of the software, e.g. 13.1.
2. The number of unused events. This is initially $\mathbf{1 , 0 0 0}$ and decreases as events are added to the schedule. Clock Strikes are not counted as "events", whether in the regular or alternate schedules.
3. Start and End Date of the schedule currently in effect. This is $\mathbf{1 . 1}$ to $\mathbf{1 2 . 3 1}$ (Jan. 1 to Dec. 31) for the regular schedule, or a different starting and ending date if an Alternate Schedule is currently in effect.

## OPTIONAL MODEL RA-3 REMOTE CONTROL STATION

Turn KEYSWITCH on to activate and prevent clock from starting anything automatically.
In general, use BACK/FWD and SET when asked to select something.
TO START SWINGING BELLS:

Press SWING and use BACK/FWD, SET to select:
Minutes of duration
Seconds of duration
ALTERNATE: Press SWING twice to start it with the duration displayed.
TO START PEAL:

Press PEAL and use BACK/FWD, SET to select:
Minutes of duration
Seconds of duration
ALTERNATE: Press PEAL twice to start it with the duration displayed.
TO START TOLL:

Press TOLL and use BACK/FWD, SET to select the number of Tolls.
ALTERNATE: Press TOLL twice ring number of tolls displayed.
TO START USER DEFINED "SEQUENCE":

Press FUN

TO RING A SINGLE BELL (FOR SANCTUS BELL, ETC.)
Press BELL button.

## OPTIONAL MODEL RA-3 REMOTE CONTROL STATION

TO ASSIGN "SWING" BUTTON TO ANY OF THE AVAILABLE BELLS:
Press and hold in SWING until bEL2 or similar is displayed.
Use BACK/FWD, SET to select bEL1 ... bEL7
TO ASSIGN "FUN" TO ANY SEQUENCE:
Press and hold FUN until F 1 or similar is displayed.
Use BACK/FWD, SET to select F 1 ... F 9
TO ASSIGN "BELL" BUTTON TO ANY BELL:
Press and hold BELL button until bEL2 or similar is displayed.
Use BACK/FWD, SET to select bEL1 ... bEL7

## OPTIONAL MODEL RA-3 REMOTE CONTROL STATION

## TO START THE CD PLAYER:

Press CD as many times as required to display one of the following modes:

```
1. }1\mathrm{ (specific song mode = CD#. Song#)
r-1 (random play)
n-1 (sequential play)
```

For a Specific Song, use BACK/FWD, SET to select disc\#, and again to select song\#.

For Random or Next mode, use BACK/FWD, SET to select:
How many songs to play (r-1, r-2, etc. or $\mathbf{n - 1}, \mathbf{n}-\mathbf{2}$, etc.), then again to select the Library songs will play from ( $\mathbf{L b 1}, \mathbf{L b 2}$, etc.).

## TO START AN EVENT LIST:

Press LIST

Use BACK/FWD, SET to select the EVENT LIST (EL 1, EL 2 , etc.)
Use BACK/FWD, SET to select the position in the list to start from.
The LIST light will blink. Press LIST again when you want the Event List to start.

While an Event is in progress, LIST can be pressed to toggle between PAUSE and NO PAUSE mode. Blinking LIST light means Event List will pause at end of Event in progress. Otherwise, all the events in the list will play with just a pause between them.

Notes:

The KEYSWITCH of the RA3 Remote Control Station can be turned Off any time after the event has started. This does not stop a bell-ring that is in progress.

## OPTIONAL MODEL RA-2 WIRELESS REMOTE CONTROL

The Model RA-2 Wireless Remote Control is available as an extra cost option and may be part of the system. The RA-2 can only be used to start an Event List that has been set up previously. The set up can be made from either the DCB3 Control Panel or a wired $R A-3$ Remote Control Station.

When started from the RA2 Wireless Remote Control, the first Event in the Event List will start and continue playing until it is finished. Another command must then be sent from the RA2 Wireless Remote Control in order to start the next Event, etc.

Commands sent while an Event is in progress are ignored, so wait for each Event to finish before sending the next command.

## OPTIONAL MAAS-ROWE COMPUTER CONTROLLED TOWER CLOCK DRIVES

If one or more of these Tower Clock Drives are connected to the Digital Chronobell III, they will automatically be kept at the same time.

If a power outage occurs, the Tower Clocks will stop, but they will reset automatically when the power is restored.

When Daylight Saving time changes occur, the DCB3 will change automatically to the correct time and reset the Tower Clocks.

## 100 WATT TOWER AMPLIFICATION SYSTEM

## AMPLIFIER CONTROLS

## Refer to Illustration 3. included with this manual.

There are 5 controls on the AMPLIFIER PANEL which are used as follows:

CARILLON controls the volume of a keyboard carillon. If there is no keyboard carillon included in the system, this control should be turned OFF.

CLOCK controls the volume of all the bell rings such as the Clock Strike, Swinging Bells, etc. These are independent from the Keyboard Carillon and any tape or compact disc players.

TAPE/CD is used for the Compact Disc Player.
BASS and TREBLE control the tone quality of the entire system through the TOWER amplifier.

The POWER switch is left in the NORMAL position. The POWER switch only lights when the amplifier is turned on by the clock system or from the carillon controls at the keyboard, if a keyboard carillon is installed. It normally will remain ON for 20 seconds after the last bell has played in order to allow sufficient time for the tone of the last bell to diminish completely.

Whenever the DCB3 Chronobell system is in MANUAL mode, the POWER switch will light to indicate the amplifier is ON. The POWER SWITCH will stay illuminated for 40 seconds after MANUAL is turned OFF.

## 100 WATT TOWER AMPLIFICATION SYSTEM

## SPEAKER CONTROLS

The MONITOR control allows you to hear what is playing through the Tower Amplifier with the Monitor Speaker in the Chronobell cabinet. This can be turned OFF by turning it counter-clockwise all the way.

The TOWER SPEAKERS switch can be used to turn the tower speakers ON or OFF. The INSIDE control only operates if a separate inside speaker has been installed. This allows the sound of the Chronobell rings (Clock strike, Swinging Bells, etc.), to be heard inside.

## MICROPHONE JACK

The MIC jack can be used to plug a high impedence microphone into the system (for paging, etc.). The CARILLON control will control the volume while paging. You should turn the volume down all the way and then bring it back up while trying the microphone to determine the proper volume setting of the CARILLON control when used with a microphone. (If a Keyboard Carillon is installed, return the volume to its usual setting before using the keyboard carillon again).

Use BLINKING MANUAL to keep the amplifier on while paging as well as to prevent any bell-rings from occurring.

## OPTIONAL 250 WATT TOWER AMPLIFICATION SYSTEM

## 250 WATT TOWER AMPLIFIER CONTROLS

Set the VOLUME control to 8 .

Set the POWER switch to ON. The system will turn on this amplifier as required for automatic and manual operation.

## MIXER CONTROLS (Illustration 6)

Set the CARILLON and HARP controls to " $\mathbf{0}$ ", unless the system includes a MasRowe Keyboard Carillon in which case additional instructions regarding these controls are normally provided.

The CLOCK control is for the WESTMINSTER CHIMES, HOUR STRIKES, SWINGING BELLS, PEAL, TOLL, ANGELUS and DE PROFUNDUS and any other bell-ringing functions that are not on the Compact Discs. Set this control to "4" initially, and later on adjust as required to bring the volume to the desired level.

The "TAPE" or "TAPE/CD" control is for the Compact Disc Carillon. Set this control to " 4 " initially, and later on adjust as required to bring the volume to the desired level.

The MASTER control allows raising or lowering the volume of the entire system at once. This essentially duplicates the function of the VOLUME control on the $\mathbf{2 5 0}$ Watt Power Amplifier.

The MONITOR control determines the volume of the sound heard from the small MONITOR SPEAKER built into the CONTROL PANEL. Set this to " $\mathbf{5}$ " initially, then adjust as desired while listening to the sound.

The TOWER SPEAKERS switch can be left off during the initial balancing of the volumes, and turned on when it is ready to sound from the tower. The first time the TOWER SPEAKERS are turned on, someone should be listening outside to be sure they are not too loud. Keep all the controls set to fairly low numbers, then adjust gradually until the tower sound is the desired level.

The INSIDE control on this panel is designed to control an Auxiliary Inside Speaker which can be connected to the system to project whatever is being heard from the tower inside. This is an extra cost option that may not be installed.

## QUICK REFERENCE GUIDE

## Creating a CD Library:

Press $\boldsymbol{S P}$. Press $\boldsymbol{R A N G E}$. The display will read Llb I or the number of the last library worked with. Press $\boldsymbol{F W D}$ or $\boldsymbol{B A C K}$ until you get the library number that you want to work with. Press SET. Next the display will display a disk number and song number. The disk number will be flashing. Press $\boldsymbol{F W D}$ or $\boldsymbol{B} \boldsymbol{A C K}$ until you get the desired disk number. Press SET. Next the song number is flashing 1. Press SET. This is the beginning song. The song number will be flashing again. This will be the ending song. Press $\boldsymbol{F W D}$ until you get the last song number on the disk. Press SET.

It is easiest to put a range of songs into a library, then delete the undesired songs. Creating libraries is fairly simple if you follow these easy steps. Assign general songs to Library 1, Advent songs to Library 2, Christmas songs to Library three, Lenten songs to Library 4, Easter songs to Library 5, Memorial Day,4th of July, and Labor day songs to Library 6.

DO NOT MOVE DISKS BETWEEN TRAYS ! ! ! NOT ALL DISKS CONTAIN THE SAME NUMBER OF SONGS. MOVING DISKS BETWEEN TRAYS CAN CAUSE ERRORS IN THE SYSTEMS NORMAL OPERATION AND MAY REQUIRE A SERVICE CALL !!!

## Deleting a Song from a Library:

Press $\boldsymbol{S P}$. Press Lib. Press $\boldsymbol{F W D}$ or $\boldsymbol{B A C K}$ until you get the desired library. Press SET. View the songs in the library by pressing the $\boldsymbol{F W D}$ button. When you get to a song number that you want to delete, Press DELETE. The next song number will appear in the display. Continue until done with the library. Press STOP or $\boldsymbol{A U T O}$. Repeat for other libraries.

## Scheduling Random Songs From Assignable Libraries:

Press $\boldsymbol{E N T E R}$. Press $\boldsymbol{C D}$ twice, the display will read $\mathbf{r} 1$. Press $\boldsymbol{F W D}$ until you get the desired number of random songs you want to play at one time. Press SET. Next the display will read Llb I. Press back until the display reads Llb with no number. Press SET. Next the DAYS lights will be blinking. Press each day button until you have selected all the days you want the event to play on. Press SET. Next the display reads 7:00. The 7 will be blinking. Press $\boldsymbol{F W D}$ or $\boldsymbol{B A C K}$ until you get the hour that you want the event to play. Press SET. Next the $\mathbf{0 0}$ will blink. Press $\boldsymbol{F W D}$ or $\boldsymbol{B A C K}$ until you get the minute that you want the event to play. Press $\boldsymbol{S E T}$. If you have no more CD events to schedule, press STOP or AUTO.

The above will play CDs from library 1 as the system default. However, there must be songs entered into that library. If not, follow the directors: Creating a CD Library. Now that the CDs are programed to play, libraries can reassigned at will with little effort.

## Assigning or Reassigning a Library:

Press Lib. Press $\boldsymbol{F W D}$ or $\boldsymbol{B A C K}$ until you get the desired library. Press SET.

## Creating An Alternate Schedule:

There are a few rules attached to alternate schedules. First, schedules cannot overlap. Second, everything that exists in your regular schedule will be copied automatically into the alternate schedule. You will need to go through the schedule and delete any unwanted events for that period (i.e. you may want to have special mass on a particular holiday but not the normal mass schedule). Third, if you want a single day event (i.e. Christmas day) the scheduled day will be from that month and day to that month and day (12/25 to 12/25). If you want that day to be a quite day, you can delete everything from that alternate day.

Press $\boldsymbol{S P}$ and $\boldsymbol{A L T}$ SCHED. At this point the display may have a start date or Add displayed. If a start date is displayed, press $\boldsymbol{B A C K}$ until Add is displayed and press SET. Now press FWD / BACK until the start month is displayed and press SET. Next press $\boldsymbol{F W D} / \boldsymbol{B A C K}$ until the start day is displayed and press SET. Press $\boldsymbol{F W D}$ until the end month is displayed and press SET. Next press $\boldsymbol{F W D}$ until the end day is displayed and press SET.

## Editing an Alternate Schedule's Events:

Press ALT SCHED. Now press FWD / BACK until the start date of the of the desired schedule is displayed. Press SET. From this point you can either review and / or delete undesired events, or add new events. You can delete any event by overwriting a new event into it's time slot. For New Years Day or Christmas Midnight Mass, the event must be scheduled for that day at 12:00 am and not on the eve of that day. To override curfew, hold the ENTER button until the display reads No c and enter your midnight event.

## Looking Up Scheduled Events:

Press REVIEW EVENTS and select from the blinking event buttons. Once an event has been selected, you can use the $\boldsymbol{F W D} / \boldsymbol{B A C K}$ button to look at the different time slots. Day lights will light to indicate the day the event is scheduled on. Press a day button and the event information will be displayed (i.e. bell duration, song number, or random song and library played from will also be displayed). Press the DELETE button when you come upon as event you want deleted. This mode will delete events from all the days indicated by the lights. Or, press REVIEW DAYS and select from the blinking day buttons. In this procedure you select a day to review, and the event for that day will light with the time displayed. Press the event button and the event information will be displayed as before.

Events are entered as they would be for a normal schedule. Press ENTER. Select event and press SET. Now set the duration, song, or random from library as desired. Press STOP or $\boldsymbol{A} \boldsymbol{U T O}$ buttons to exit this mode. Press the DELETE button to delete an event from that day.

Remember: The green light above the AUTO button must be lit for automatic events to play.

